

Y5 Long Term Planning Grid

Subject	Autumn 1 st Half	Autumn 2 nd Half	Spring 1 st Half	Spring 2 nd Half	Summer 1 st Half	Summer 2 nd Half
Numeracy	<p>Number</p> <ul style="list-style-type: none"> Place Value Ordering & Comparing numbers Rounding Numbers Formal Addition & Subtraction <p>Geometry</p> <ul style="list-style-type: none"> Comparing & classifying 2D and 3D shapes Translating Shapes 	<p>Fractions & Decimals</p> <ul style="list-style-type: none"> Equivalent Fractions Decimal fractions Formal multiplication & division Prime numbers Square and cube numbers <p>Measures</p> <ul style="list-style-type: none"> Length Mass Volume Time (24 and 12 hour clocks) 	<p>Number</p> <ul style="list-style-type: none"> Six digit numbers Multiplication and division Adding and subtracting fractions Formal addition & subtraction of decimals <p>Measures</p> <ul style="list-style-type: none"> Metric and imperial units 	<p>Statistics</p> <ul style="list-style-type: none"> Data handling Line graphs <p>Measures</p> <ul style="list-style-type: none"> Area and perimeter <p>Number</p> <ul style="list-style-type: none"> Percentages Decimal thousandths Mental and written addition and subtraction of decimals 	<p>Number</p> <ul style="list-style-type: none"> Six digit numbers Roman numerals Mental and written addition and subtraction Improper fractions and mixed numbers Multiplying fractions Long multiplication <p>Measures</p> <ul style="list-style-type: none"> Volume and capacity Converting between metric and imperial 	<p>Number</p> <ul style="list-style-type: none"> Word problems Multiplication and division <p>Statistics</p> <ul style="list-style-type: none"> Time graphs Presenting data <p>Geometry</p> <ul style="list-style-type: none"> Position and direction
Literacy	<p>Story Openings</p> <p>Settings Characters Dialogue Write in the style of an author. Balanced argument</p> <p>El Caminante</p> <p>Sequencing using time connectives Setting description Dialogue Recount</p>	<p>Poetry</p> <p>Fireworks poetry War poetry Figurative language As sentences</p> <p>The Snowman</p> <p>Story sequencing Understanding characters Dramatising a story</p> <p>Non-chronological reports</p> <p>Cause and effect connectives Features of a report Topic sentences</p>	<p>Advertising</p> <p>Persuasive language Features of adverts Persuasive techniques Create your own advert</p> <p>The Highway Man</p> <p>Features of narrative poetry Recount from a character's point of view Write an additional verse Drama and role-play</p>	<p>Shakespeare</p> <p>Features of a play script Perform a play script Construct a play script</p> <p>Poetry</p> <p>Mother's Day poetry Write poems using figurative language Extended metaphors Perform poems for an audience</p> <p>Aztecs</p>	<p>Myths and Legends</p> <p>Features of myths Comparing myths Dramatising myths Retelling myths Setting and character descriptions Plan, write and edit own myth</p> <p>World War 2</p> <p>Diary Entries Letter writing</p>	<p>Rockets</p> <p>Explanations Instructions Sequencing and time connectives Bullet points Cause and effect connectives</p>

		Paragraph focus Introductions Conclusions		Balanced discussion – Hernan Cortez: Hero or villain.		
Science	Animals Including Humans	Properties and Change	Evolution and Inheritance	Light	Living Things and Their Habitats	Earth and Space
Computing	We are Car Testers Coding Controlling basic functions	We Are Film Editors Lego Movie App I can animate	We Are Opinion Pollsters Gather data Presenting data Analysing data	We Are Sharing Information Powerpoint Microsoft Office	We Are Artists Escher Tessellation Repeating patterns	We Are Controllers Design and debug programmes Use sequence, selection and repetition in programmes Explain how algorithms work
History	Rivers and Bridges History of the Tees Tees' impact on the local area	Rivers and Bridges Visit to the Middlesbrough archives.	Aztecs Chronology Investigate traditions and rituals Create art Investigate Aztec society – hierarchies, clothing and jewellery. Gods and Goddesses The end of the Aztecs	World War II Outbreak of war Allies and axis power Air raids and the Blitz Evacuation The Holocaust	World War II VE Day End of the war Egyptians Chronology Gods and Goddesses Investigate Egyptian society	Egyptians Traditions and rituals Create art Pyramids
Geography	Rivers and Bridges Water cycle Course of Rivers Visit from Northumbrian Water Rivers around the world Rivers impact on human lives	Rivers and Bridges Different types of bridges PowerPoint presentation on bridges Field trip – the Transporter Bridge	Aztecs Locate the Aztecs Aztec migration Aztec Empire and modern day Mexico	World War II Identify and locate axis and allies in mainland Europe War's impact on migration	Egyptians The importance of the River Nile	Egyptians Modern Egypt

Art/DT	Rivers and Bridges Design and build a bridge using a variety of medium	Rivers and Bridges Draw and paint bridges in the style of a great artist	Aztecs Mexican food Aztec prints Mosaic serpents Aztec death mask Highway Man Charcoal sketching	World War II Investigate Henry Moore Wax and watercolour in the style of Henry Moore Blitz art Propaganda posters	Egyptians Egyptian mummy in a sarcophagus	Egyptians Egyptian food Build a pyramid
RE	Pilgrimages Buddhism Christianity Islam Judaism	Christmas Stained glass Advent Nativity story Christingle	Creation Stories Stories from a variety of religions and cultures	Islamic Traditions Clothing Marriage Festivals Easter The Easter story Easter traditions	Stories Jesus Told Retelling and understanding parables	Religion in Our Neighbourhood Visit local church
French	Directions Directions around town		Food Likes and dislikes Instructions		Degas Beach Scene Things on the beach Adjectives Creating a poem	
Music	Rivers and Bridges Compose music Listen to great classical music	Traditional Music Christmas carols	Mother's Day Learn and perform songs for Mother's Day	World War II Appreciate and perform war songs	Egypt Listen to music from different eras and cultures	Egypt Create and compose Egyptian style music
PE	Gymnastics	Hockey	Netball	Dance	Orienteering Gymnastics	Athletics